

FEB

54

BIG BROTHER



BIG BROTHER:

3 JANUARY 1968:

STATEMENTS OF INTERNATIONAL DIPLOMACY GAMES: Part III:

By: Charles H. Railhead

Having won one game of partial Diplomacy and just recently I was awarded a "Draw" in another game I, of course, have formed a few opinions as to how the game should be played.

However this time I want to record the basic mobility factors of each of the spaces of the Diplomacy board as my original notes are getting somewhat worn and I have had many requests for this basic list anyway. (There are the basis of the Nov. 21 & Dec. 25 articles in this series.)

MOBILITY is hereby defined as the number of adjoining spaces to which a piece may legally move to.

A (Army)-pertains to the mobility of an Army in said space.

F (Fleet)-pertains to the mobility of a Fleet in said space.

England	A	F	Italy	A	F	High Seas	F
Bel	3	4	Tri	4	3	Bar.S	3
Clv	2	4	Ven	3	3	Wng.S	3
Mpi	4	4	Tur	3	4	Mit.S	3
Mal	3	4	Rome	4	3	Shap	4
Lon	2	4	Apr	3	3	Med.S	4
York	4	3	Nap	2	4	Adri.S	3

For ratings of the average mobility of the Armies & Fleets of the different nations see columns "H" & "F" of chart with part I.

France	A	F	Austria	A	F
Bre	3	4	Tyrol	3	3
Pic	4	3	Boh	3	3
Par	4	0	Gal	3	0
Bur	2	0	Vie	3	0
Gen	5	3	Bad	3	0
Mur	4	3	Sri	4	3

Spain	A	F	Portugal	A	F
Bar.S	3	3	Bar.S	3	3
Wng.S	3	3	Wng.S	3	3
Mit.S	3	3	Mit.S	3	3
Shap	4	3	Shap	4	3
Med.S	4	3	Med.S	4	3
Adri.S	3	3	Adri.S	3	3
Black S	3	3	Black S	3	3

There were a few conclusions to be noted here. The higher the number of a space - the more important that space is.

To win with fleets you must control the North Sea, the Mid-Atlantic, & the Ionian Sea.

To win with armies you must control Burgundy, Munich, & Galicia.

Germany	A	F	Turkey	A	F
Kiel	3	3	Const	3	3
Bay	4	3	Ank	3	3
Prus	4	3	Gay	4	4
Buhr	3	0	Jer	4	3
Mun	7	4	Syr	2	3
Sil	6	0			

Mont.Ann-Sup.

Russia	A	F	Nth.Astr.	A	F
Fin	3	3	Alb	3	4
St.Peters	3-5				

N.Sup.Ostr.

Lon	A	F	Fin	A	F
Lon	4	4	Port	1	2
Mar	6	0	Spain	3	3-5
Log	5	0			
War	5	0			
Sevast	4	3			

Bel

N.S.O's	A	F	Don	A	F
Rus	3	3	Rur	3	4
Are	3	3	Sev	3	3
Bel	4	3-5	Sev	3	3

When ever tactics allow a choice always consider taking the space with the higher mobility factor. Besides these spaces are easier to defend as well as control larger sectors of the playing board.

Too many fleets are useless, however in the case of England & Turkey and sometimes France & Italy too few may be just as bad.

The "PROBABILITY" is 50% of Winning a game of Diplomacy but a good player in tactics will be high in ratings. Good luck in your next game. C.H.R.

BIG BROTHER #54: 3 FEBRUARY 1968: (31 FINISHED GAMES:)
 THE OFFICIAL & ORIGINAL BIG BROTHER'S POSTAL DIPLOMACY RATINGS!
 Big Brother #1, 2, 3, & 63A, B, 64A, B, C, D, 65A, B, D, E, F, G, H, I, L, M, Q, R, S, T, U,
 & 66B, D, E, M, O, R, & AQ. Note: "W" denotes a reg. 7 man game winner!

28 John Smythe W✓	0 Dave Lebling	-1 Paul Puckett
19 Charles Wells W✓	0 James Thomas	-1 Don Recklies
15 Don Miller W	0 Rod Walker ✓	-1 Larry Reinstein
14 James Dygert W✓	-1 Dan Alderson	-1 John Sandoval
14 Jerry Pournelle W✓	-1 Len Bailes	-1 Dennis Smith
13 Derek Nelson W✓	-1 Ed Baker	-1 Henry Stine
12 John Koning W✓	-1 Brenda Banks	-1 William Sullivan
11 John McCallum W✓	-1 Charles Brannon	-1 Mehran Thompson
8 James MacKenzie W✓	-1 Tom Bulmer	-1 Richard Uhr
7 Bruce Pelz W	-1 Allan Calhaver✓	-1 Bob Whalen
7 Charles Reinsel W✓	-1 Arthur Canfil	-1 Ronald Wilson
7 Monte Zelazny W✓	-1 Jack Chaiker✓	-2 Charles Alexander ✓
5 Jim Latimer W✓	-1 Louis Curtis	-2 Steve Barr
4 Alan Huff W	-1 Ron Daniels	-2 Ed Birsen
4 Banks Lebane✓	-1 Scott Duncan✓	-2 Bill Christian
3 Terry Kuch	-1 Dennis Frisch	-2 Barry Cold
3 Charles Turner✓	-1 Leonard Garland	-2 James Goldman✓
2 Rick Brooks	-1 Sidney Get	-2 Terry Huston
2 Larry Peery✓	-1 Alex Gilliland	-2 Greg Long ✓
2 Dian Pelz	-1 Al Goggins	-2 Mark Owings
2 Earl Thompson	-1 Thomas Gorman	-2 Kim Pattee
2 Conrad vonLetzke W✓	-1 Tom Griffin✓	-2 Bill Schreffler
2 Chris Wagner	-1 Ben Harkin	-2 Jerry Teeney
2 Bob Ward	-1 Wayne Kohnsels	-3 Ron Bounds
1 Lon Atkins ✓	-1 Monroe Jeffrey	-3 Paul Harley
1 Donald Berman	-1 Ted Johnston✓	-3 Bernie Kling
1 Richard Bryant✓	-1 Fred Lerner	-3 Joel Sattel
1 John Davy	-1 Bill Linden✓	-4 John Boardman
1 Jack Greene ✓	-1 Greg Molenaar	-4 Bob Cline
1 Clyde Johnson✓	-1 John Mavor	-4 Margaret Gemignani
1 Ken Levinson	-1 Pat McDonald	-4 Jerald Jacks
1 Jock Root	-1 Hal Maus ✓	-4 Jon Sanders
0 Frank Clark	-1 George Parks	-4 Dick Schultz
0 Ken Davidson	-1 Ron Parks	-4 Andy Swenson
0 Jack Harness	-1 Steve Patt	-4 Roland Tzudiker✓
0 Stuart Keshner	-1 Harold Peck✓	-5 Phil Castora
0 Bob Lake	-1 Gene Prosnitz✓	

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BIG BROTHER #54: WINNERS' GAME #4: 8 FEBRUARY 1968:
WINTER 1907: TRENCH WARFARE STARTS IN ERNEST!
SPRING 1908 Moves due 5PM, THURSDAY, the 22nd. of FEBRUARY 1968:
England (Koning)- Build Army Edinburgh
Russia (McCallum)- Remove Army Ukraine

WINTER 1905: TIGERS' GAME #5: 8 FEBRUARY 1968:
AUSTRIA TO SAIL ALL AWAY FROM HOMELAND!

SPRING 1906 Moves due 5PM, THURSDAY, the 22nd. of FEBRUARY 1968.
England (Birsan)- Build Fleet Edinburgh
Austria (Wittmann)- Remove Armies Piedmont & Tyrolia
Russia (Griffin)- No builds received before deadline!
Turkey (Childers)- Build Army Smyrna

SPRING 1904: LIONS' GAME #6: 8 FEBRUARY 1968:
TURKEY MOVES TOWARDS GERMANY & AUSTRIA!
FALL 1904 Moves due 5PM, THURSDAY, the 22nd. of FEBRUARY 1968.

ENGLAND--Fleet-English Channel to Wales
Hearndon Army-Norway to Sweden

Fleet-North Sea to Skagerrak
Fleet-London to North Sea
Fleet-Holland S F London to North Sea
Army-Belgium S F Holland

Fleet-St. Petersburg (North Coast) stands.

FRANCE---Chuck Roland has resigned for personal reasons. We
accept his resignation with regret! France will now be
in civil disorder for the rest of this game! Good Luck!
Armies-Marseilles, Burgundy, & Picardy stand.
Fleets-Brest & Mid-Atlantic Ocean stand.

GERMANY--(Sorry, no moves received. Do not miss a third time or
Johnston you will be out of this game Wadell)
Army Warsaw was killed! Fleet-Denmark stands.

Armies-Kiel, Ruhr, & Livonia all stand.

ITALY---Army-Tyrolia is killed.

AUSTRIA--Army-Venice hold

Lake Fleet-Ionian Sea to Naples
Army-Vienna to Tyrolia
Army-Trieste S A Vienna to Tyrolia
Army-Galicia to Bohemia
Army-Budapest hold

RUSSIA---Fleet-Sweden to Denmark
Warden

TURKEY---Fleet-Tunis holds

Naus Fleet-Aegean Sea S F Eastern Med. to Ionian Sea
Fleet-Eastern Med. to Ionian Sea
Army-Constantinople to Bulgaria
Army-Smyrna to Constantinople
Army-Sevastopol S A Moscow
Army-Ukraine to Warsaw
Army-Moscow S A Ukraine to Warsaw

BIG BROTHER #54: "HONEST BROTHER" GAME: 3 FEBRUARY 1968:
SPRING 1901: BATTLE OVER ENGLISH CHANNEL:
ITALY INVADERS AUSTRIA: RUSSIANS IN BLACK SEA:
FALL 1901 Moves due 5PM, THURSDAY, the 22nd. of FEBRUARY 1968:

ENGLAND---Army-Liverpool to Yorkshire Underlined moves fail.
Warden Fleet-London to English Channel
 Fleet-Edinburgh to North Sea
FRANCE---Fleet-Brest to English Channel
Mayhall Army-Paris to Burgundy
 Army-Marseilles S A Paris to Burgundy
GERMANY---Army-Munich stands
Johnson Fleet-Kiel to Holland
 Army-Berlin to Kiel
ITALY-----Army-Venice to Tyrolia
Zelezny Army-Rome to Venice
 Fleet-Naples to Ionian Sea
AUSTRIA---Army-Vienna to Galicia
Griffin Army-Budapest to Serbia
 Fleet-Trieste to Albania
RUSSIA----Fleet-St.Petersburg(South Coast) to Gulf of Bothnia
Halle Army-Moscow to Ukraine
 Army-Warsaw to Galicia
 Fleet-Sevastopol to Black Sea
TURKEY---Fleet-Ankara to Constantinople
Wittmann Army-Constantinople to Bulgaria
 Army-Smyrna hold

Press Release:

France to Italy; Don't tread on me! As you can see by my move, I'm not out and out invading you, but I'm ready for war if you want. Let it be known that France will not lightly take any aggression,

France to England; My move to Eng. Ch. is a direct result of my suspicion of you, suspicion which you brought on yourself.

Note to all readers and others: There are only two openings left in the last Big Brother Game (#8). Although many have said they wanted to play in Big Brother only those that send thier fee in with entry are counted. The fee is \$6.00 if this is your first game in Big Brother. \$4.50 if you have played in Big Brother before but are not now in a game. \$3.00 if you are now playing in Big Brother #4,5,6 or 7. SEND SOON!

For the benefit of a certain New York player who tried to get me to accept a move after the deadline has passed.

You state that certain other Diplomacy sines accept moves after the deadline. Well we run an "honest game" here!

Rule #23: This gamesmaster believes in "Fair Play" and ethics.

We will NOT: Accept moves after deadlines.

We will NOT: Make moves for players who forget.

We will NOT: Ask others to move for those lazy players.
